# **Edit Embedding via Reinforcement Learning**

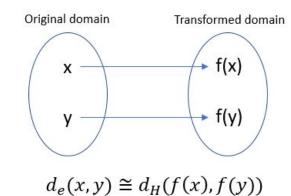


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# **Problem Statement**

## ☐ Edit Distance Approximation

 $\square$  Design a transformation f such that  $d_e(x,y) \cong d_H(f(x),f(y))$ 



- 🗆 х, у
- input strings  $\Box$  f(x), f(y)
- transformed strings
- $\Box d_e(x,y)$
- edit distance between x and y
- $\Box d_H(x,y)$
- hamming distance between x and y

### ☐ A theoretical computer science research topic

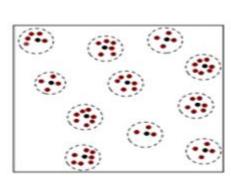
- ☐ Main motivation is to reduce computational complexity
- ☐ Requires ingenious mathematical design
- $\square$  CGK-embedding  $f_{CGK}$  [3]

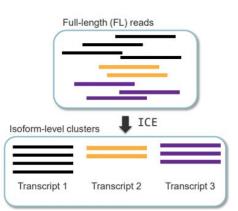
#### ☐ Can we design f using neural network architectures?

- $\square$  Objective is to minimize transform deviation (max R(s,a) in RL framework)
- Consider reinforcement learning for the non-differentiable objective function

#### ☐ Downstream Application of Sequence Clustering

☐ DNA Storage recovery [1] and Long RNA-Seq assembly [2]





# **Models (Cont.)**

#### □ RL Algorithms (PGPE [8])

☐ Basic idea

Sampling directly in parameter space for lower variance gradient estimates

Objective

$$J(\rho) = \int_{\Omega} \int_{H} p(h,\theta|\rho) r(h) dh d\theta$$

 $\square$  Metaparam  $(\rho)$  update and param  $(\theta)$  sampling

$$\nabla_{\mu_i} \log p(\theta|\rho) = \frac{\theta_i - \mu_i}{\sigma_i^2}$$

$$\nabla_{\mu_i} \log p(\theta|\rho) = \frac{\theta_i - \mu_i}{\sigma_i^2} \qquad \nabla_{\sigma_i} \log p(\theta|\rho) = \frac{(\theta_i - \mu_i)^2 - \sigma_i^2}{\sigma_i^3}$$

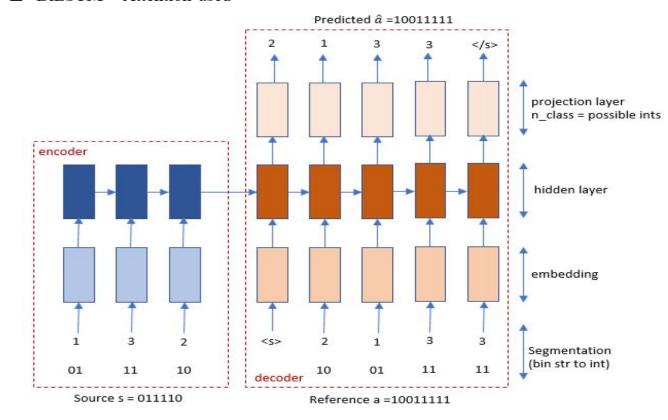
$$\nabla_{\rho} J(\rho) \approx \frac{1}{N} \sum_{n=1}^{N} \nabla_{\rho} \log p(\theta|\rho) r(h^{n}) \qquad \rho \leftarrow \rho + \alpha \nabla_{\rho} J(\rho)$$

$$\rho_i = (u_i, \sigma_i), \theta_i \sim N(u_i, \sigma_i^2)$$

# Models

## ☐ Sequence-to-Sequence (Seq2Seq) Architecture [4]

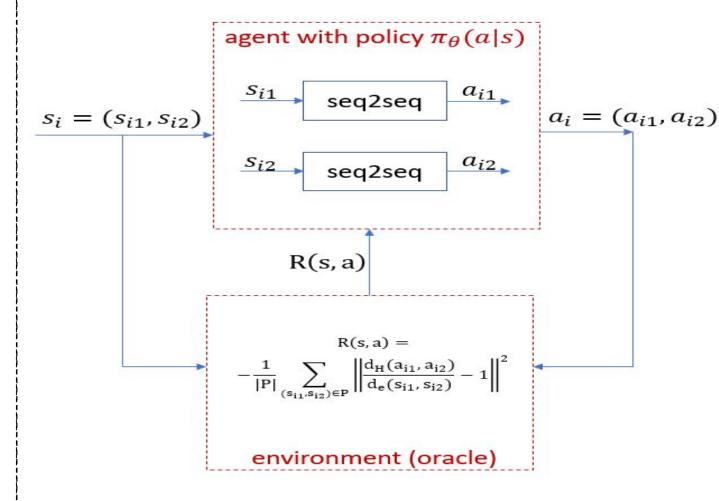
- ☐ Learn an existing edit embedding (e.g CGK), as a pre-train step
- ☐ BiLSTM + Attention used



#### ☐ Reinforcement Learning (RL) Framework

 $\square$  Agent is a Siamese Network [5], with input  $s_i$  as state and output  $a_i$  as action at time i

 $\square$  Agent's policy is updated per |P| time steps



## □ RL Algorithms (REINFORCE [6])

☐ Basic idea

Increase (decrease) weights for backprop with high (low) rewards

☐ Objective

$$\eta(\theta) = \mathbb{E}_{a \sim \pi(a|s,\theta)}[R(s,a)]$$

☐ Gradients update

$$\nabla_{\theta} \eta(\theta) = \mathbb{E}_{a \sim \pi(a|s,\theta)} [R(s,a) \nabla_{\theta} \log \pi(a|s,\theta)]$$

 $\theta \leftarrow \theta + \alpha \nabla_{\theta} \eta(\theta)$ 

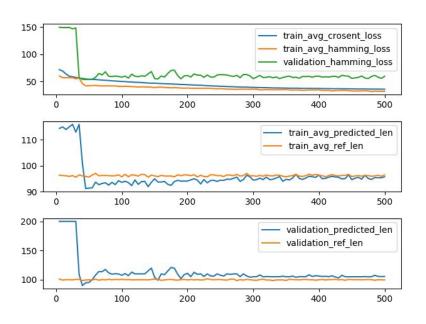
# **Evaluation**

#### Experiments

- ☐ Dataset: synthetic binary data
- Seq2Seq:  $\{(s, a = f_{CGK}(s))\}$
- RL:  $\{(s_{i1}, s_{i2}, d_e(s_{i1}, s_{i2}))\}$

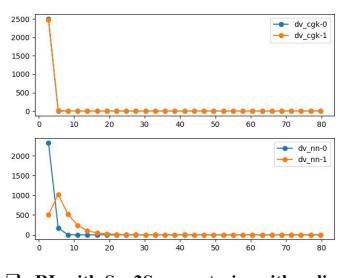
#### ☐ Seq2Seq

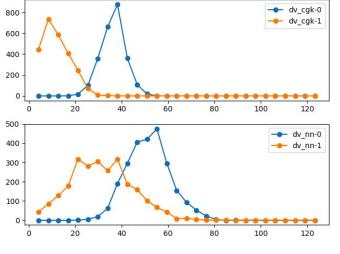
- 10K samples for training, 2K samples for validation
- BiLSTM with Attention reduces cross-entropy loss further
- Seq2Seq model does not seem to learn the CGK embedding well



#### ☐ RL with Seq2Seq pre-train, without policy update

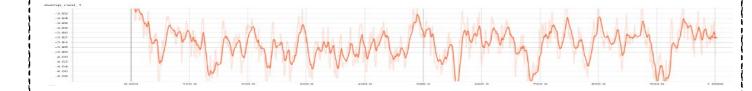
-  $(s_{i1}, s_{i2})$  can be independent/blue or similar/orange  $(s_{i2}$  is obtained via  $s_{i1}$  through an indel channel with substitution rate ). Distance  $(d_H)$  is better than Deviation  $(\frac{a_H}{d}-1)$ to distinguish similar/ dis-similar input pairs. CGK is better to distinguish the pairs.





## ☐ RL with Seq2Seq pre-train, with policy update

- PGPE: larger  $\sigma_i$  or learning rate makes training not stable. Rewards seems not better.



# Reference

- [1] Clustering Billions of Reads for DNA Data Storage
- [2] Widespread Polycistronic Transcripts in Fungi Revealed by Single-Molecule mRNA Sequencing
- [3] Streaming algorithms for embedding and computing edit distance in the low distance regime.
- [4] Learning phrase representations using rnn encoderdecoder for statistical machine translation
- [5] Siamese recurrent architectures for learning sentence similarity
- [6] Simple statistical gradient-following algorithms for connectionist reinforcement learning
- [7] Selfcritical sequence training for image captioning
- [8] Parameter-exploring Policy Gradients